

Year 1 Summer Term
What will we learn this term?

English

Our English work this term is linked to our History- School days. We will be writing for a range of different purposes this term, which will include:

- To write a list poem to celebrate life in school
- To write a diary entry to describe how children felt during a Victorian handwriting lesson
- To write a letter to the headteacher to explain how they are going to make a positive contribution to the school

Our whole class text that we will be reading is called 'The Wolf who wouldn't go to school' by Wiffy Wilson. The story is about a wolf who doesn't know how to hold a pen and has never looked in a book, but fortunately his friend Dotty is on hand to show him that school is fun. Soon, Whiffy is in his element, and when he gets a gold star for all his work he realises that school is the BEST THING EVER! Our reading lessons will focus on reading the text fluently and learning and applying a range of comprehension strategies.

Maths

Multiplication- Pupils will learn the foundations of equal groupings, repeated addition, arrays and doubling. By the end of the chapter, pupils will be able to apply that knowledge to solve word problems

Division- Pupils will learn about taking a limited number of items and placing a predetermined number into groups to determine how many groups there will be. After this, pupils will be given a number of items, but will need to figure out how many will go into each group by sharing equally.

Fractions -Pupils will be learning about making halves and quarters before moving on to making the connection between fractions and division.

Number and Place Value: Numbers to 100 - Pupils will begin by counting in tens and ones, followed by using number bonds to partition numbers. After this, pupils will be expected to compare numbers to 100 and find number patterns looking at 100-charts.

Time- Pupils will be exploring analogue clocks and telling time to the hour and half hour. Then they will look at a timeline for an average day and determine the order of events using specific terminology. Finally, pupils will estimate lengths of time and compare measures of time.

Money- Pupils will be working towards recognising coins and notes.

Volume and Capacity- This chapter on volume and capacity introduces new concepts, in addition to combining knowledge from the chapter on fractions

Mass It begins by comparing mass using terms such as 'heavy/heavier' and 'light/lighter', followed by finding mass using non-standard units.

Position and Direction: Space The chapter begins by looking in depth at ways in which we can describe the position of one object relative to another, using terms such as: 'top', 'middle' and 'bottom'; 'around', 'close', 'near' and 'far'; and 'on top of', 'in front of' and 'above

Science

Plant parts- This project teaches children about wild and garden plants by exploring the local environment. They identify and describe the basic parts of plants and observe how they change over time.

Animal parts- This project teaches children about animals, including fish, amphibians, reptiles, birds, mammals and invertebrates. They identify and describe their common structures, diets, and how animals should be cared for.

Computing

Digital Writing- Learners will develop their understanding of the various aspects of using a computer to create and manipulate text. They will become more familiar with using a keyboard and mouse to enter and remove text. Learners will also consider how to change the look of their text, and will be able to justify their reasoning in making these changes. Finally, learners will consider the differences between using a computer to create text, and writing text on paper. They will be able to explain which method they prefer and explain their reasoning for choosing this.

Programming animations- Learners will be introduced to on-screen programming through ScratchJr. Learners will explore the way a project looks by investigating sprites and backgrounds. They will use programming blocks to use, modify, and create programs. Learners will also be introduced to the early stages of program design through the introduction of algorithms.

History

School days - This project teaches children about their own school and locality, both today and in the past. They compare schooling in the Victorian era to their experiences today.

Art

Street view- This project is linked to School Days. This project teaches children about artwork depicting streets and buildings and focuses on the work of the American pop artist, James Rizzi. They create a 3-D mural based on Rizzi's work.

Design Technology

Chop, slice and Mash- This project is linked to School Days. This project teaches children about sources of food and the preparatory skills of peeling, tearing, slicing, chopping, mashing and grating. They use this knowledge and techniques to design and make a supermarket sandwich according to specific design criteria.

PE

Body Parts- The focus of the learning is to apply 'champion gymnastics' to explore movements and balances using the 'big' parts of our bodies on the floor and on apparatus. The focus of the learning is to adapt our mini sequences, exploring how we can make them more creative.

Games for understanding- The focus of the learning is to consolidate pupils' knowledge of how, where and why to defend in a game.

RE

Being curious and valuing knowledge
Being honest, open and truthful

PSHE

Relationships- Pupils will learn about:

- Different types of families
- What it means to be a good friend
- Appropriate ways to greet my friends
- Who I can ask for help from within my school community
- My qualities as a person and as a friend
- Who is special to me

Changing me- Pupils will learn about:

- Life cycles
- Changing me
- Boys and girls bodies
- Learning and growing
- Coping with changes

Music

Your imagination- by Joanna Mangona and Pete Readman. This is a song about using your imagination. This unit contains all the classic teaching resources you would expect but with upgrades. These include new Listen & Appraise apps; new progressive Warm-up Games, Flexible Games and improvisation resources, and a new compose tool. Perform with more options too!

Reflect, Rewind and Replay- This unit contains all the classic teaching resources you would expect but with upgrades. These include new Listen & Appraise apps; new progressive Warm-up Games, Flexible Games and improvisation resources, and a new compose tool.