Year 2 Reading Assessment Marking Scheme for Paper 2

Sindy's Great Escape

question	answer	marks	notes
9.	Why was Sindy looking through the gate sadly? Tick **one**.		
	She was trapped in the front garden.	1	**Content domain:** 1d - make inferences from the text. **Award 1 mark** for the correct option indicated.
10.	**Find** and **copy** the words that tell you it was a hot day.		
	The sun was blazing	1	**Content domain:** 1a - draw on knowledge of vocabulary to understand texts. **Award 1 mark** for the answer 'The sun was blazing'.
11.	Why does Sindy keep trying to run away? Tick **one**.		
	She wants to explore the world.	1	**Content domain:** 1d - make inferences from the text. **Award 1 mark** for the correct option indicated.
12.	What is the name of Sindy's owner?		
	Isla	1	**Content domain:** 1b - identify and explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information. **Award 1 mark** for the correct answer indicated.
13.	Who opened the gate so that Sindy could escape? Tick **one**.		
	the postman	1	**Content domain:** 1b - identify and explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information. **Award 1 mark** for the correct option indicated.
14.	Number the events below to show the order in which they happen in the story.		
	Sindy escapes through the open gate. - 2 The bearded man shouts at Sindy. - 3 The postman opens the gate. - 1 Sindy falls asleep under the trees. - 4	1	**Content domain:** 1b - identify and explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information. **Award 1 mark** for all 4 answers numbered correctly.

15.	*She didn't recognise anything. There were huge half-built buildings, with lots of people building them. There were gigantic monster-like trucks and it was so noisy it hurt her ears.* Where do you think Sindy is? Tick **one**.		
	a building site	1	**Content domain:** 1d - make inferences from the text. **Award 1 mark** for the correct option indicated.
16.	**Find** and **copy** the sentence that tells you where Sindy is.		
	There were half-built buildings, with lots of people building them.	1	**Content domain:** 1a - draw on knowledge of vocabulary to understand texts. **Award 1 mark** for the correct answer indicated.
17.	Why do you think Sindy was excited when she saw the fields and the trees?		
	• She was excited to see new places. • She was excited to see different creatures. • She was excited because there were fields to play in.	1	**Content domain:** 1d - make inferences from the text. **Award 1 mark** for any answer that refers to exploring new places and seeing new things.
18.	Why does Sindy feel scared when she is alone in the trees?		
	She could hear strange noises.	1	**Content domain:** 1d - make inferences from the text. **Award 1 mark** for an answer that refers to Sindy hearing strange noises.
19.	What do you think happens after Sindy runs to Isla at the end of the story? Why?		
	Answers should refer to what the child thinks will happen referring to the text and explaining their reasons why.	Up to 2	**Content domain:** 1e - predict what might happen on the basis of what has been read so far. **Award 2 marks** for an answer that explains what the child thinks will happen and explains their reasons for thinking it. **Award 1 mark** for an answer that explains what the child thinks will happen but does not explain why. **Do not accept answers** that clearly do not relate to the ending in the story.
		Total 12	